

Futura Physical Excerise (PE)

Curriculum Framework



Physical Education Curriculum Framework

Intent:

The purpose of the Futura Learning Partnership cross-phase Physical Education curriculum is to foster a life-long love for a variety of physical activities and sporting opportunities. Through this engaging curriculum they will develop a range of transferrable skills, language, knowledge and understanding which can be used in multiple settings. A student will be provided with many opportunities to develop wider personal, social and moral skills which could include resilience, communication, teamwork, independence, leadership, analysis and evaluation. Our students will develop their understanding of what engenders a healthy lifestyle both physically and the contribution this has on good mental health and well-being. Opportunities will be provided to experience a broad range of different sports safely, through participation and observations, in both the curricular and extra-curricular provision. Community links are established and advertised to encourage our students to have further opportunities for continuing participation through school extra-curricular activities and local clubs and sports. Our relevant, engaging and challenging curriculum means that students who have studied PE at a Futura school will continue to enjoy learning about Physical Education, physical activity and a variety of sports throughout their lives.

The curriculum overview has been created to develop a range of activities for students, whilst also providing specific support/opportunities for activities that are likely to be used in GCSE/A level assessment, along with links to extra-curricular opportunities.

Through creating a structured programme, specific SOL can be created for each activity which enables clear progression through years 1-11.

This allows all Futura schools to meet Ofsted requirements and those of the National Curriculum.

Leaders, teachers and students need to be able to articulate the learning journey and this structure allows this to happen.

Where activities have been suggested, an alternative can be taught in schools where this better suits the local context. An example of this could be, when gymnastics has been suggested, trampolining could be used instead if the school has the provision for this.

Inclusion: Our curriculum is ambitious for all and strives to address inclusion and disadvantage in its intent and implementation

Aims: Underpinning the intent are key **substantive and disciplinary concepts**:

P2 - EYFS

P4 - KS1

P6 - KS2

P19 – KS3

P26 - KS4

P30 - KS5

P35 - KS3 Schemes of Assessment

P 38 - Curriculum Mapping

Early Years Foundation Stage

In planning and guiding what children learn, practitioners must reflect on the different rates at which children are developing and adjust their practice appropriately. The three Characteristics of Effective Teaching and Learning are playing and exploring-children investigate and experience things, and 'have a go'; active learning-children concentrate and keep on trying if they encounter difficulties, and enjoy achievements; creating and thinking critically-children have and develop their own ideas, make links between ideas, and develop strategies for doing things. In addition, the prime areas of learning (PSE, CL, PD)underpin and are an integral part of children's learning in all areas

Birth 2 Five Range 6 statements- Moving and Handling

- Chooses to move in a range of ways, moving freely and with confidence making changes to body shape, position and pace of movement such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping
- Experiments with different ways of moving, testing out ideas and adapting movements to reduce risk

- Jumps off an object and lands appropriately using hands, arms and body to stabilise and balance
- Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles
- Travels with confidence and skill around, under, over and through balancing and climbing equipment
- Shows increasing control over an object in pushing, patting, throwing, catching or kicking it

Being Imaginative and Expressive

- Initiates new combinations of movements and gestures in order to express and respond to feelings, ideas and experiences
- Chooses particular movements, instruments/sounds, colours and materials for their own imaginative purposes

ELG – Physical Development

Gross Motor

- Negotiate space and obstacles safely, with consideration for themselves and others;
- Demonstrate strength, balance and coordination when playing;
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

Being Imaginative and Expressive

Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music.

EYFS Key Skills				
Games	Gymnastics	Dance		
Travel in a range of ways	Jump off of objects and lands appropriately	Move in time with music		
Moves energetically	Travel under, over and through different	Respond to music by choosing movements		
Can change directions easily	equipment	Adapt movements when appropriate		
Negotiates space and obstacles safely	Balance using arms and legs to stabilise			
Controls balls, beanbags, hoops and other	Change body shape confidently.			
equipment				

The first-hand experiences and knowledge the children should be offered are:

- Regular PE sessions including games, dance and gymnastics opportunities.
- Daily opportunities to develop gross motor skills in the indoor and outdoor provision
- A range of equipment to navigate, explore and use including large, multi-levelled equipment and smaller resources.
- Opportunities to develop coordination
- Discussions to reflect on developing skill and effect of exercise
- Appropriate stimuli for expression through dance including a range of music

Key Vocabulary –Balance, move, travel, obstacle, under, over, through

Year Group	Substantive Knowledge	Disciplinary Knowledge	Possible Context
1	 Gymnastics Jumping: static and seating Balances: Points and patches Body shapes: Wide, narrow, curved 	Gymnastics -Copying skills and begin to link these together to form short sequencesDevelop basic control of movements.	Gymnastics -Create movement phrases, with a start and finish position, using low apparatus that link at least one jump and one balance together work individually and in pairs
	 Games Handling a ball Sending a ball Receiving a ball Chasing a ball 	Games - Practice and develop co-ordination of movement and skills.	Games - Kicking - Striking - Tracking - Catching - Throwing Develop these skills indoors and outdoors with a variety of size of balls, quoits, bean bags etc.
	 Copy basic motifs. Repeat basic dance motifs.	Dance - Copy movements, linked to a suitable stimulus, working individually and with a partner, to create short phrases.	 Create basic motifs using topic based ideas Work individually and in pairs

2	 Gymnastics Jumping: Turning, spinning, twisting Balances: On isolated parts of the body Rolls: Rocking and roll 	Gymnastics -Copy and repeat skills and link these together with movement to create fluent sequences with a variety of simple dynamicsShow basic control and body tension with use of some dynamics within sequences.	Gymnastics -Create short sequences, with a start and finish position, using low apparatus that link three or more actins together and I incorporate some change in dynamics (body shape, level).
	 Games Handling a ball Sending a ball Receiving a ball Chasing a ball 	Games -Using a variety of equipment, Practice and develop coordination of movement and skills with increasing precision, control and accuracyApply skills and movement, in small sided noncompetitive and competitive games.	Games - Kicking - Striking - Tracking - Catching - Throwing Develop these skills indoors and outdoors with a variety of size of balls, quoits, bean bags etc Apply skills in game situations
	 Dance Copy basic motifs. Repeat basic dance motifs. Remember dance motifs Develop short, linked phrases Basic dynamics: change of speed, change of level, change of shape.	Dance Copy repeat and link phrases, in response to a stimulusPerform movements with control and precision working individually, with a partner.	 Create basic motifs using topic based ideas Remember, repeat a series of actions Work individually and in pairs
Transition point 1:			

Transition point 1:

Gymnastics	Gymnastics				
I can perform the basic gymnastic actions with some control and balance.		I can use so I can described I am beging I can feed quality ances in dances ase teachers	others. I can work which can be determined by the string to provide feedback using key words. I can work which can be determined by the string to provide feedback using key words. I can work which can be determined by the string to the stri		
3 <u>Gym</u>	 Gymnastics Balance: Points /patches Rolls: Straight, barrel, forwa Jump: Straight, star, tucked 	ard	-Link balances, rolls and jumps together to form sequence individually and with a partner which demonstrate matching and contrasting shapes ovariety of apparatus. -Show some body tension, control and precision balancing, rolling, and jumping when performin actions individually and in a sequence.	using a	Gymnastics Create a sequence that includes: -a balance -A jump -A roll -A travel movement
	DanceCanonUnisonPathwaysDynamicsFormation		-Communicate, remember and repeat moveme theme through developing a range of phrases we show a variety of dynamics as well as control are precision. Perform individually and with a partner.	vhich	Dance -Cross curricular link to topic work

 Games Tracking a ball Throwing a ball Catching a ball Dribbling a ball Forehand Backhand Ready position Underarm bowling Overarm bowling 	Practice and apply skills in a range of small sided non-competitive and competitive games showing control and precision, developing tactics and strategies to be successful.	Tops Games Task Cards Netball Football Handball Hockey Basketball Dodgeball Tag rugby Cricket Rounders Tennis Badminton Volleyball
 Athletics Running: Spiriting, over an obstacle Throwing a ball: push and pull Jumping: Height and distance 	Athletics Practice and improve skills through non-competitive and competitive events developing individual performance with a focus on personal improvement Perform running, throwing and jumping actions with developing control and accuracy.	Athletics -Sprinting -Distance running -Relays -Hurdles -Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics
 Outdoor and Adventurous Activities Follow and give simple instructions and apply rules 	Outdoor and Adventurous Activities	Outdoor and Adventurous Activities -Problem solving games and activities -Orienteering

	Orientate and follow a diagram/map Plan and attempt to solve problems	 -Develop skills of working collaboratively in team to use different strategies to solve problems, while giving and following instructions. -Develop skills of orientation by following a variety of different diagrams and maps to complete a task 	TOPS Cards: Athletics
	Analysis and improvement To offer feedback as a class and opportunities to improve that specific skill	Analysis and improvement Using criteria set for that specific activity to peer assess	Each activity will have feedback opportunities (mainly as a class). To then act on that feedback to improve.
	Competitive sports and activities outside of school Children offered opportunities to compete in a range of activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extracurricular provision where possible. Additional links to outside clubs would be provided (For that specific year group)	
4	 Gymnastics Balances: Individual/partner, shoulder, bridges Rolls: Straight, barrel, forward, straddle Jumps: using rotation Travel: Pathways 	-Link balances, rolls and jumps together to form more complex sequences, with a wider variety of travelling actions, including apparatus working individually and with a partner. Sequences will include actions that require weight to be taken on different parts of the body through inverted movements and varying dynamics when performing with a partner.	Gymnastics Create a sequence with a partner, using apparatus, to include: -a Jump -A roll -Individual balance -Partner balance -Inverted movement

	-Show body tension, control and precision when balancing, rolling, and jumping when performing actions individually and in a sequence.	
 Canon Unison Pathways Dynamics Formation Reaction/action 	Dance -Communicate, remember and adapt choreographed phrases, individually and with a partner, to represent an idea. -Use pathways, levels, shapes, directions and timings to express and show a change to show variety with developing fluency and control in response to a stimulus.	<u>Dance</u> -Cross curricular links to relevant topic work
 Games: Striking and fielding Direct hit Running between the wickets Intercepting the ball with 1 hand Overarm bowling The pull shot Stopping bouncing ground ball 	Games: Striking and fielding: -Choose where to direct a hit from a bowled ball -Use and apply basic rules of the game -Apply speed and decision -Play confidently in a variety of roles: fielder, bowler etc -Track and intercept the ball -Bowling with consistency	-Cricket -Rounders
 Games: Net/Wall Ready position Forehand to targets Intro to backhand Moving to return the serve Partner doubles Scoring points 	Games: Net/Wall -Choose ways to send the ball to make it difficult for the opponent -Play the role of umpire -Explore shots on both sides of the body -Use a small range of racquet/hand skills	-Mainly Tennis -Cricket -Rounders

Games: Invasion Basic passing Picking up and running with the bale Keeping possession Evading defenders Running into space Pacing	-Use basic defensive tactics -Work with a partner/small group to return the ball -Play competitively Games: Invasion -Working with a team mate to make it difficult for the opposition -Use defensive tactics -Play using marking techniques -Send and receive the ball with accuracy -Keep possession of the ball and run -Show speed and endurance -Use and apply the basic rules of the game	 - Hockey - Tag Rugby - Netball - Basketball - Football
 Athletics Running: over time/distance, relays Throwing: push and pull Jumping: distance and height 	-Practice and improve skills of running, throwing and jumping through non-competitive and competitive practices and events while developing individual performance with a focus on personal improvement. -Perform running, throwing and jumping actions with some control and accuracy.	Athletics -Sprinting -Distance running -Relays -Hurdles -Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics

	Outdoor and Adventurous Activities	Outdoor and Adventurous Activities	Outdoor and Adventurous Activities
	 Accurately follow and give instructions and apply rules Orientate and follow a diagram/map by identifying key symbols Plan and apply strategies to solve problems 	-Develop skills to successfully collaborate in teams and be successful in completing a range of problem solving tasks, while following and understanding rules. -Use skills of orientation by following a variety of different diagrams and maps to complete a task using a key and its symbols accurately.	-Problem solving games and activities -Orienteering -TOPS cards
	Analysis and improvement To offer feedback as a class and opportunities to improve that specific skill	Analysis and improvement Using criteria set for that specific activity to peer assess	Each activity will have feedback opportunities (mainly as a class). To then act on that feedback to improve.
	Competitive sports and activities outside of school Children offered opportunities to compete in a range of activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extracurricular provision where possible. Additional links to outside clubs would be provided (For that specific year group)	
5	 Gymnastics Balances: Symmetrical/ asymmetrical, shoulder, handstand, bridges Rolls: Straight, forward, straddle, backwards 	Gymnastics -Link balances, rolls and jumps together to form longer sequences, which include more complex actions that require weight to be taken through inverted movements.	-Create and perform a partner sequence that links six different actions; rolls, balances, jumps, inverted movements and travel. There must be a variety of the following showing different dynamics: levels, directions, partner relationships, body shapes.

 Travel: canon, synchronisation, mirror and matching 	-Show good body tension, control and precision when balancing, rolling, and jumping when performing actions individually and in a sequence	
 Relationships: canon, unison, mirroring Pathways Dynamics Formation Reaction/action 	Dance -Accurately, remember and adapt choreographed phrases, individually and with a partner, to represent an idea. -Use pathways, levels, shapes, directions and timings to express and show a change to show variety with fluency and control in response to a stimulus.	<u>Dance</u> -Cross curricular links to topic work
 Fielding positions for attack Tracking and catching Bowling short On and Off drive Rules of cricket 	Games: Striking and Fielding -Strike and field with flexibility and power -Use a range of tactics in game -Use and apply basic rules fairly -Choose where to hit the ball to maximise scores -Use a variety of shots in game situations -Throw with accuracy -Track the flight of the ball with accuracy -Begin bowling techniques Work with others	Games -Cricket - Rounders - Softball / Baseball
Game: Net/Wall • Volley shots	Games: Net/Wall -Cooperate with others	<u>Games</u> - Tennis

 Overhead shots Doubles play Approaching the ball 	-Play a range of basic shots -Play modified games with confidence -Apply control with the ball -Apply a range of techniques to score points -Demonstrate a variety of service shots in isolation and game play -Keep track of their own scores -Suggest warm ups to prepare the body.	- Badminton - Volleyball
 Games: Invasion Tagging opposition Running and passing accurately Pop pass The 'Magic Diamond' Pacing 	Games: Invasion -Play in formations and execute game plans -Explain the need for different tactics -Know and apply the rules in a game -Able to combine dribbling and passing -Able to select which skill to use. -Move balls over longer distances accurately -Play in different positions with success -Mark goal side when appropriate -Use appropriate language to explain their attacking and defensive play.	Games Hockey Tag Rugby Netball Basketball Football
 Athletics Running: pacing over distance, relay takeovers Throwing: pushing and pulling 	Athletics -Practice and improve skills of running, throwing and jumping through non-competitive and competitive	-Sprinting -Distance running -Relays -Hurdles

Jumping: long, triple	practices and events while developing individual performance with a focus on personal improvement. -Perform running, throwing and jumping actions with increasing control and improvement in times / distances.	-Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics
 Outdoor and Adventurous Activities Communicate clearly, whilst developing leadership skills and apply rules Orientate a map confidently using it to navigate a course. Plan and apply strategies to solve more complex problems 	Outdoor and Adventurous Activities -Use skills to successfully collaborate and developing leadership, in teams and be successful in completing a range of more complex problems, while following and understanding rules. -Use skills of orientation by following a map to navigate a course.	Outdoor and Adventurous Activities -Problem solving games and activities -Orienteering -TOPS cards
Analysis and improvement To offer feedback in partners. To offer feedback as a class and opportunities to improve that specific skill	Analysis and improvement Using criteria set for that specific activity to peer and self-assess	Each activity will have feedback opportunities. To then act on that feedback to improve.
Competitive sports and activities outside of school Children offered opportunities to compete in a range of activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extra-curricular provision where possible.	

		Additional links to outside clubs would be provided (For that specific year group)	
6	 Balances: counter balance /counter tension, shoulder stand, handstand Rolls: forward, backward, straddle Jumps: Vault Body shapes: bridges Travel: canon, synchronisation, mirror and matching 	Using knowledge of different gymnastic actions and dynamics, combine and link actions in a group which include a variety of formations, combining the use of apparatus. Show consistent body tension, control and precision when balancing, rolling, and jumping when performing actions individually and in a sequence	Create and perform a group sequence that links at least six different actions; rolls, balances, jumps, inverted movements and travel. There must be at least three changes in formation. The sequence must show a variety of different dynamics: levels, directions, partner relationships and body shapes
	 Relationships: canon, unison, mirroring Pathways Dynamics Formation Reaction/action Choreography 	Dance Perform & create motifs in a variety of dance styles with accuracy & consistency. Select & use a wide range of compositional skills to demonstrate ideas. Suggest ways to improve quality of performance showing sound knowledge & understanding.	-Cross curricular links to topic work
	 Games: Striking and Fielding Fielding positions for attack Tracking and catching Bowling short Working as pairs to field a long ball On and Off drive 	Games: Striking and Fielding -Apply with consistency standard rules -Use a range of tactics for attacking and defending Strike a ball using a range of shots	- Cricket - Rounders

Basic Rules	-Attempt to track and catch high balls in isolation and in game -Demonstrate control in fielding -Play within small sided games -Work in a team	
 Games: Net/Wall Communication – doubles Backhand shot Lob shot Rules and scoring Positioning in doubles 	Games: Net/Wall -Make appropriate choices in games for the best shot to use -Apply tactics effectively -Use a range of shots in isolation -Use a range of shots in game -Start games with the appropriate serve -Being to use full scoring systems -Develop double play	- Tennis
 Games: Invasion Support play with the ball Set plays Pacing Spaces not faces principle Transition from attack to defence Observe and analyse 	Games: Invasion -Choose and implement a range of strategies to attack and defend -Suggest and lead a warm up -Make quicker decisions in game -Use and apply Boundary rules -Build upon set plays -Use a variety of techniques for passing	- Tag Rugby - Football - Hockey

		-Play in a variety of positions -Consistently catch/control a ball -Able to track and control a rebound -Work in a team to keep possession	
takeovers • T	Running: pacing over distance, relay	Demonstrate good control, strength, speed & stamina in a variety of athletic events. Understand how to apply athletic skills & tactics to the competitive situation. Explain how to improve technique in a variety of events.	Athletics -Sprinting -Distance running -Relays -Hurdles -Javelin -Shot put -Hammer -Discus -Long jump -High jump -Long Jump TOPS cards: Athletics
CommuleadershiOrienta navigatePlan an	and Adventurous Activities unicate clearly, whilst developing ip skills and apply rules ate a map confidently using it to a course. and apply strategies to solve more problems	Outdoor and Adventurous Activities -Use skills to successfully collaborate and developing leadership, in teams and be successful in completing a range of more complex problems, while following and understanding rules. -Use skills of orientation by following a map to navigate a course.	Outdoor and Adventurous Activities - Problem solving games and activities - Orienteer effectively around a timed short course -TOPS cards
	and improvement feedback in partners.	Analysis and improvement	

	To offer feedback as a class and opportunities to improve that specific skill	Using criteria set for that specific activity to peer and self-assess	Each activity will have feedback opportunities. To then act on that feedback to improve.
	Competitive sports and activities outside of school Children offered opportunities to compete in a range of sports & activities	Competitive sports and activities outside of school Skills taught in PE lessons to be further developed through inter-school competitions and through extracurricular provision where possible. Additional links to outside clubs would be provided.	Football, Basketball, Cricket, Netball, Gymnastics, Athletics, Inclusive competitions.
SWIMMING Delivered across Key Stage 1 & 2 where appropriate	 Water confidence in shallow water Water confidence deep water Basic stroke development; alternating and simultaneous strokes, breaststroke, front crawl, backstroke Developing endurance Water Safety and hazards Safe self-rescue skills 	-Develop and confidently show basic skills: face in the water, floating, push and glide, jumping in, swimming under water -Effectively use strokes to achieve different outcomes adapting for a range of purposes and intended outcomes. -Swim for at least 25m including some deep water swimming, showing a consistently strong stroke -Be able to use appropriate survival and self-rescue skill	Whole class swimming lessons Top Up & intensive Learn to Swim sessions

Transition point 2:

<u>HANDS</u>	<u>HEAD</u>	<u>HEART</u>
I can select and combine my skills, techniques and ideas and apply them accurately and appropriately, consistently showing precision, control and fluency. When performing I can draw on what I know about strategy, tactics and composition.	I can analyse and comment on skills and techniques and how these are applied in my own and others' work. I can modify and refine skills and techniques to improve my performance.	I can Involve and motivate others to perform better I can accept critical feedback and make changes to get better.

I can explain how the body reacts during different types of
exercise and warm up and cool down in ways that suit the
activity. I can explain why regular safe exercise is good for
my fitness and health.

I can take the lead in small groups & communicate ideas effectively.

- Transition documents general completed by schools, along with end of year 6 assessments with student specific information. don't think these are in place
- Talent ID sessions to give an idea of generic performance for assessment.
- Local Sports Coordinators & Sports Partnerships to work with Primary schools to develop links and support the transition process.
- Festival opportunities for children at secondary schools, along with Sports leaders / ambassadors helping to run events in Primary schools
- -Sports premium funding to help with assessment release teachers to focus on assessment with PE lead/sports coach to take lessons.
- -Transition day/week? Could we have one? Event for year 6 to secondary.
- Teacher "swap" days to see how PE is running in the other school to help professional development and feedback to appropriate schools.

7	Team games	Team games	
	Basic techniques and strategies - Passing and receiving - Tackling	Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations).	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), Table tennis (doubles), rounders, cricket, softball, Danish longball, Basketball, Dodgeball.
	 Shooting / scoring Attacking and defending Movement of the ball Communication Rules of the activity / sport Hitting the ball Throwing and catching 	Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle.	

- Racket skills/techniques		
- Rules of the sport		
- Tactics and strategies		
Individual games/activities Basic techniques and strategies - Throwing and catching - Racket skills/techniques - Specific skills to each athletics event - Rules of the sport - Tactics and strategies	Individual games/activities Ability to transfer these skills into different sports (e.g. technique when throwing a ball and throwing a javelin) and into competitive environments (game/competition situations) Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle.	Badminton (singles), tennis (singles), athletics, table tennis (singles) (Dance, gymnastics)
Dance/gymnastics	Dance/gymnastics	Dance, gymnastics, trampolining, cheerleading
Basic techniques and strategies	Ability to transfer individual skills into routines and	
- Levels	performances.	
- Types of movement	Positive approach to PE and the understanding of a healthy and active lifestyle.	
- Shapes/balances		
- Transitions		
- Pace		
- Creativity		

	- Stillness		
	- Choreography		
	- Key terminology – synchronization, canon etc.		
	OAA	OAA	Problem solving, orienteering, team building.
	Basic techniques and strategies	Ability to use individual skills in competitive situations.	
	Problem solving and outdoor adventurous activities.	Positive approach to PE and the understanding of a healthy and active lifestyle.	
	Analysis and improvement	Analysis and improvement	Possible through all activities mentioned above.
	Basic techniques and strategies Using set criteria to assess own and others performance, providing/acting on feedback.	Opportunities for students to self and peer assess within all activities to improve performance, using criteria set for that specific activity.	Analysing own or others performance. Opportunities for feedback and development.
	Competitive sports and activities outside of school - Opportunities for students to compete in a	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible.	Sports teams offered including athletics, netball, hockey, rugby, football, tennis, cricket, athletics and rounders.
	range of activities.	Additional links to outside clubs would be provided.	Also links to local clubs advertised where available.
8	Team games	Team games	Netball, Hockey, Rugby, Football, Badminton
	Greater consistency in technique Passing and receiving		(doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.

 - Tackling - Shooting - Attacking and defending - Movement of the ball - Communication - Focus on tactics and strategies - Rules of the sport - Tactics and strategies 	Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle.	
Individual games/activities Greater consistency in technique. - Throwing and catching - Racket skills/techniques - Specific skills to each athletics event - Focus on tactics and strategies - Rules of the sport - Tactics and strategies	Individual games/activities Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations) Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle.	Dance, gymnastics, badminton (singles), tennis (singles), athletics

Dance/gymnastics	Dance/gymnastics	Dance / gymnastics / trampolining
Greater consistency in performance of: - Levels - Types of movement - Shapes/balances - transitions - pace	Ability to transfer individual skills into routines and performances, using correct skills consistently. Positive approach to PE and the understanding of a healthy and active lifestyle.	
- creativity- stillness- Key terminology – synchronization, canon etc.		
OAA Greater consistency in technique. Problem solving and outdoor adventurous activities.	OAA Ability to use individual skills in competitive situations.	Problem solving, orienteering
Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activities mentioned above Analysing own or others performance. Opportunities for feedback and development.

	Competitive sports and activities outside of school - Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugby, football, tennis, cricket, athletics and rounders. Also links to local clubs advertised where available.
9	Team games Effective and creative performance of skills and techniques: - Passing and receiving - Tackling - Shooting - Attacking and defending - Movement of the ball - Communication - Rules of the sport - Greater focus on tactics and strategies and gameplay awareness	Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle.	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.
	Individual games/activities Effective and creative performance of skills and techniques:	Individual games/activities Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations)	Dance, gymnastics, badminton (singles), tennis (singles), Athletics

 Throwing and catching Racket skills/techniques Specific skills to each athletics event Rules of the sport Greater focus on tactics and strategies and gameplay awareness Dance/gymnastics	Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle. Dance/gymnastics	Dance / gymnastics / trampolining
Effective and creative performance of skills and techniques:	Greater effectiveness and creativity in performances and routines.	Dance / gymnastics / trampoliting
 Levels Types of movement Shapes/balances transitions pace creativity stillness Key terminology – synchronization, canon etc. 	Positive approach to PE and the understanding of a healthy and active lifestyle.	
OAA	OAA	Problem solving, orienteering

	Problem solving and outdoor adventurous activities.	Ability to use individual skills in competitive situations.	
	Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activities mentioned above. Analysing own or others performance. Opportunities for feedback and development.
	Competitive sports and activities outside of school Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugby, football, tennis, cricket, athletics and rounders. Also links to local clubs advertised where available.
10 (core PE)	Team games Effective and creative performance of skills and techniques: - Passing and receiving - Tackling - Shooting - Attacking and defending - Movement of the ball - Communication - Rules of the sport	Team games Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation. Ability to transfer knowledge of similar rules and different components of sports (such as positioning) across to other sports. Positive approach to PE and the understanding of a healthy and active lifestyle.	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.

- Greater focus on tactics and s gameplay awareness	trategies and			
Individual games/activities Effective and creative performs and techniques: - Throwing and catching - Racket skills/techniques - Specific skills to each athletics - Rules of the sport - Greater focus on tactics and s gameplay awareness	ance of skills Ability to throwing compete situation. Ability to strategore. event Ability to different across to trategies and	to transfer these skills into different sports (e.g. ing and catching in rounders and cricket) and into citive environments (game/competition ins) to think about and use different tactics and its within a game/competitive situation. to transfer knowledge of similar rules and into components of sports (such as positioning) to other sports. e approach to PE and the understanding of a rand active lifestyle.	Dance, gymnastics, badmi (singles), Athletics	nton (singles), tennis
 Health and Fitness Understanding of health and f Components of fitness Methods of training Methods of fitness assessmen 	itness Student lifestyle and act principl approp	and Fitness Its to understand the importance of a healthy e, including the different fitness opportunities ivities. They are able to transfer skills and les from one activity to another where riate.	Training methods could include: Circuit training Weight training Interval training SAQ training Continuous training	Fitness assessments could include: MSFT 12 min Cooper run Vertical jump / standing long jump 30m sprint Sit and reach

			Fartlek training
	Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activities mentioned above. Analysing own or others performance. Opportunities for feedback and development.
	Competitive sports and activities outside of school - Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugby, football, tennis, cricket, athletics and rounders. Also links to local clubs advertised where available.
11 (core PE)	Team games Effective and creative performance of skills and techniques: - Passing and receiving - Tackling - Shooting - Attacking and defending - Movement of the ball - Communication - Rules of the sport - Greater focus on tactics and strategies and gameplay awareness	Team games Ability to transfer skills into different sports (e.g. passing in football and hockey) and into competitive environments (game situations). Ability to think about and use different tactics and strategies within a game/competitive situation.	Netball, Hockey, Rugby, Football, Badminton (doubles), Tennis (doubles), rounders, cricket, softball, Danish longball.

Individual games/activities	Individual games/activities	Dance, gymnastics, badmin (singles), Athletics	nton (singles), tennis
Effective and creative performance of skills and techniques:	Ability to transfer these skills into different sports (e.g. throwing and catching in rounders and cricket) and into competitive environments (game/competition situations)	(Singles), Athletics	
 Throwing and catching Racket skills/techniques Specific skills to each athletics event Rules of the sport Greater focus on tactics and strategies and gameplay awareness 	Ability to think about and use different tactics and strategies within a game/competitive situation.		
Health and Fitness - Understanding of health and fitness - Components of fitness - Methods of training - Methods of fitness assessment	Health and Fitness Students to understand the importance of a healthy lifestyle, including the different fitness opportunities and activities. They are able to transfer skills and principles from one activity to another where appropriate.	Training methods could include: Circuit training Weight training Interval training SAQ training Continuous training Fartlek training	Fitness assessment could include: MSFT 12 min Cooper run Vertical jump / standing long jump 30m sprint Sit and reach
Analysis and improvement Using set criteria to assess own and others performance, providing/acting on feedback.	Analysis and improvement Greater use of self and peer assessment within all activities to improve performance, using criteria set for that specific activity.	Possible through all activit Analysing own or others po Opportunities for feedback	erformance.

Competitive sports and activities outside of school - Opportunities for students to compete in a range of activities.	Competitive sports and activities outside of school. Skills taught in PE lessons to be further developed through extra-curricular provision where possible. Additional links to outside clubs would be provided.	Sports teams offered in netball, hockey, rugb football, tennis, cricket, athletics and rounder Also links to local clubs advertised where available.

^{*}KS3/4 - Not all areas have to be taught in all year groups. E.g. OAA could be taught in year 7 and 8, but not in year 9.

^{***} In line with Ofsted guidance, Futura PE curriculum should follow the same skills and activities, but could use different sports to do these in (if the same sports are not possible due to different facilities or school specific contexts e.g. one school may do gymnastics, where another may do dance or trampolining).

A Level PE	Substantive Knowledge	Disciplinary Knowledge	Possible Context
Year 12	Term 1 Applied anatomy and physiology	All areas of the course to be applied to a variety of examples (could include any of the sports on the specification).	Linked to appropriate examples.
	Cardiovascular system Respiratory system		
	Neuromuscular system Skill acquisition		
	Skill, skill continuums and transfer of skills		
	Impact of skill classification on structure of practice for learning		

^{**}KS4 – Follows similar format to KS3, but includes Health and Fitness as these can be taught for lifelong participation and understanding.

Term 2
Applied anatomy and physiology
Musculo-skeletal and movement analysis
Energy systems
Skill acquisition
Principles and theories of learning and performance
Use of guidance and feedback
Term 3
Exercise Physiology
Diet and nutrition
Sport and society
Pre-industrial (pre-1780)
Term 4
Exercise Physiology
Diet and nutrition
Sport and society
Industrial and post-industrial (1780-1900)
Post World War II (1950 to present)
Term 5

	Exercise Physiology		
	Training methods and data		
	Sport and society		
	Impact of sport on society and of society in sport		
	Term 5		
	Exercise Physiology		
	Training methods and data		
	NEA introduction – Analysis of performance		
Year 13	Term 1	All areas of the course to be applied to a variety of	Linked to appropriate examples.
	Exercise Physiology	examples (could include any of the sports on the specification).	
	Injury prevention and rehabilitation	,	
	<u>Psychology</u>		
	Aspects of personality		
	Attitudes		
	Arousal		
	Anxiety		
	Aggression		
	Motivation		
	Achievement motivation theory		
	Term 2		

Sport, Society and Technology	
Drugs in sport	
Sport and the law	
Role of technology in PA and sport	
Impact of commercialisation	
Concepts of physical activity and sport	
Development of elite performers in sport	
Ethics in sport	
Violence in sport	
Term 5	
Revision	
Term 6	
Revision	

KS3 Schemes of Assessment

Curriculum Team: Physical Education – Scheme of assessment	Year: 7
Curricularity Teams. Thy sical Education Scheme of assessment	1 car. 7

Year 7 Learning outcomes:

Students will be assessed in a range of skills which can be transferred over a variety of sports and activities.

Team and Individual Sports: Passing and receiving, Tackling, Shooting / scoring, Attacking and defending, Movement of the ball, Communication, Rules of the activity / sport, Hitting the ball, Throwing and catching, Racket skills/techniques, Specific skills to each athletics event.

Dance/Gymnastics: Levels, Types of movement, Shapes/balances, Transitions, Pace, Creativity, Stillness, Choreography, Key terminology.

OAA: Problem solving and adventurous activities skills.

HANDS					
The physical domain refers to physical development and tactical application.					
Assessed through practical lessons					
(a) Demonstrate, with precision, control and fluency, an extensive range of appropriate skills and techniques in challenging activities.					
(b) Make effective decisions and apply a range of tactics in challenging activities.					
(a) Demonstrate, with some accuracy and success, skills and techniques across a variety of sports in competitive activities.					
(b) Apply tactics across a variety of activities with some success.					
(a) Demonstrate, with some accuracy and success, skills and techniques across a variety of activities in moderately pressured practices.					
(b) Apply basic tactics in passive practices.					
HEART					
The affective domain refers to emotions, behaviours, attitudes and motivation.					
This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1 -4)					
HEAD					
The cognitive domain refers to performance analysis and application of theory.					
To be assessed through end of rotation theory assessments (MS Teams)					

Curriculum Team: Physical Education – Scheme of assessment Year: 8
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Year 8 Learning outcomes:

Students will be assessed in a range of skills which can be transferred over a variety of sports and activities.

Team and Individual Sports: Passing and receiving, Tackling, Shooting / scoring, Attacking and defending, Movement of the ball, Communication, Rules of the activity / sport, Hitting the ball, Throwing and catching, Racket skills/techniques, Specific skills to each athletics event.

Dance/Gymnastics: Levels, Types of movement, Shapes/balances, Transitions, Pace, Creativity, Stillness, Choreography, Key terminology.

OAA: Problem solving and adventurous activities skills.

HANDS					
The physical domain refers to physical development and tactical application.					
Assessed through practical lessons					
(a) Demonstrate, with consistent precision, control and fluency, an extensive range of appropriate skills and techniques in very challenging activities.					
(b) Consistently make effective decisions and apply a range of tactics in challenging activities.					
(a) Demonstrate, with consistent accuracy and success, skills and techniques across a variety of sports in competitive activities.					
(b) Apply tactics in competitive activities.					
(a) Demonstrate, with some accuracy and success, skills and techniques across a variety of activities in high pressured practices.					
(b) Apply tactics with some success.					
HEART					
The affective domain refers to emotions, behaviours, attitudes and motivation.					
This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1 -4)					
HEAD					
The cognitive domain refers to performance analysis and application of theory.					
To be assessed through end of rotation theory assessments (MS Teams)					

Curriculum Team: Physical Education – Scheme of assessment Year: 9

Year 9 Learning outcomes:

Students will be assessed in a range of skills which can be transferred over a variety of sports and activities including:

Team and Individual Sports: Passing and receiving, Tackling, Shooting / scoring, Attacking and defending, Movement of the ball, Communication, Rules of the activity / sport, Hitting the ball, Throwing and catching, Racket skills/techniques, Specific skills to each athletics event.

Dance/Gymnastics: Levels, Types of movement, Shapes/balances, Transitions, Pace, Creativity, Stillness, Choreography, Key terminology.

OAA: Problem solving and adventurous activities skills.

HANDS					
The physical domain refers to physical development and tactical application.					
Assessed through practical lessons					
(a) Demonstrate, with outstanding precision, control and fluency, an extensive range of appropriate skills and techniques in exceptionally challenging activities.					
(b) Consistently make outstanding decisions and apply a range of tactics, often with creativity, in challenging activities.					
(a) Demonstrate, with consistent accuracy and success, a range of appropriate skills and techniques in challenging activities.					
(b) Apply complex tactics to activities.					
(a) Demonstrate, with some accuracy and success, skills and techniques across a variety of sports in competitive activities.					
(b) Apply tactics across a variety of activities with some success.					
HEART					
The affective domain refers to emotions, behaviours, attitudes and motivation.					
This is to be assessed through Attitude, Independence, Readiness (AIR) reviews. (Grades 1 -4)					
HEAD					
The cognitive domain refers to performance analysis and application of theory.					
To be assessed through end of rotation theory assessments (MS Teams)					

Key Stage 1 and 2 Curriculum Map 2021- 2022

	Year 1	Year 2	Year 3	Year 4		Year 5	Year 6
Term 1	Games	Games	Invasion games - fundamentals	Invasion games		Invasion games	Invasion games
	Gymnastics	Gymnastics	Gymnastics	Gymnastics		Gymnastics	Gymnastics
Term 2	Games	Games	Invasion games - fundamentals	Invasion games		Invasion games	Invasion games
	Gymnastics	Gymnastics	Gymnastics	Gymnastics	s W	Gymnastics	Gymnastics
Term 3	Games	Games	Invasion	Invasion	i M	Invasion	Invesion
	Dance	Dance	Dance	Dance	М	Dance	Dance
Term 4	Games	Games	Invasion	Invasion	N G	Invasion	Invasion
	Dance	Dance	Dance	Dance	Ĭ	Dance	Dance
Term 5	Athletics	Athletics	Net / wall	Net / wall		Net / wall	Net / wall
	Fundamentals	Fundamentals	Athletics	Athletics		Athletics	Athletics
Term 6	Athletics	Athletics	Striking and Fielding	Striking and Fielding		Striking and Fielding	Striking and Fielding
	Fundamentals	Fundamentals	OAA	OAA		OAA	OAA

Year 7 2021-2022 Curriculum Map

Week beginning (4/5 week blocks)	Girls 1 (E)	Cirls 2 (W)	Boys 1 (L)	Boys 2 (S)		
06.09.2021 - 04.10.2021	Netball	Badminton	Rugby	Dance		
11.10.2021 - 15.11.2021	Badminton	Netball	Dance	Rugby		
Theory 1		Theory focus for blocks one and	i two – Warm-up and cool-down			
22.11.2021 - 13.12.2021	Hockey	Gymnastics	Football	Badminton		
04.01.2022 - 24.01.2022	Gymnastics	Hockey	Badminton	Football		
Theory 2	Theory focus for blocks three and four – Bones and functions of the skeleton					
31.01.2022 - 28.02.2022	PS/SHA/OAA (2 weeks SH, 2 weeks outside)	Dance	Hockey	PS/SHA/OAA (2 weeks outside, 2 weeks SH)		
07.03.2022 - 04.04.2022	Dance	PS/SHA/QAA (2 weeks SH, 2 weeks outside)	PS/SHA/QAA (2 weeks outside, 2 weeks SH)	Hockey		
Theory 3	Theory focus for blocks five and six – Muscles of the body					
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics	Athletics		
23.05.2022 - 20.06.2022	Tennis	Striking and fielding	Tennis	Striking and fielding		
27.06.2022 - 18.07.2022	Striking and fielding	Tennis	Striking and fleiding	Tennis		
Theory 4		Theory focus for blocks seven, eigl	nt and nine – All theory from year	7		

Year 8 2021-2022 Curriculum Map

Week beginning (4/5 week blocks)	Cirls 1 (E)	Cirts 2 (VV)	Boys 1 (L)	Boys 2 (5)		
06.09.2021 - 04.10.2021	Netball	Badminton	Rugby	Cymnastics		
11.10.2021 - 15.11.2021	Badminton	Netball	Gymmastics	Rugby		
Theory 1	Theory focus for blocks one and two – Warm-up and cool-down + Skeleton and Muscles					
22.11.2021 - 13.12.2021	Hockey	Gymnastics	Football	Badminton		
04.01.2022 - 24.01.2022	Gymnast/cs	Hockey	Badminton	Football		
Theory 2	Theory focus for blocks three and four - Components of fitness (Cardiovascular endurance, Muscular endurance, Speed)					
31.01.2022 = 28.02.2022	Fitness	Dance	Hockey	Fitness		
07.03.2022 = 04.04.2022	Dance	Fitness	Fitness	Hockey		
Theory 3	Theory focus for blocks three and four - Components of fitness (Flexibility, Agliity, Strength)					
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics	Athletics .		
23.05.2022 – 20.06.2022	Tennis	Striking and fielding	Tennis	Striking and fielding		
27.06.2022 - 18.07.2022	Striking and fielding	Tennis	Striking and fielding	Tennis		
Theory 4	Theory focus for blocks seven, eight and nine – All theory from year 7 and 8					

Year 9 2021-2022 Curriculum Map

Week beginning (4/5 week blocks)	Girls 1 (E)	Girls 2 (W)	Boys 1 (L)	Boys 2 (S)			
06.09.2021 - 04.10.2021	Nethali	Cymnastics	Rugby	Badminton			
11.10.2021 - 15.11.2021	Cymnastics	Nethali	Badminton	Rugby			
Theory 1	Theory focus for blocks one and two – Warm-up and cool-down + Skeleton and Muscles						
22_11_2021 = 13_12_2021	Dance	Badminton	Football	Gyrmastics			
04.01.2022 - 24.01.2022	Badminton	Dance	Cymnastics	Football			
Theory 2	Theory focus for blocks three and four – Components of fitness (Cardiovascular endurance, Muscular endurance, Speed – Recap) Introduce Co-ordination, Balance and Reaction time						
31.01.2022 - 28.02.2022	Hockey	Fitness	Basketball	Fitness			
07.03.2022 - 04.04.2022	Fitness	Hockey	Fitness	Basketball			
Theory 3	Theory focus for blocks three and four - Components of fitness (Flexibility, Agility, Strength - Recap) Introduce greater detail in Strength - Maximal, Static, Dynamic, Explosive						
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics .	Athletics			
23.05.2022 = 20.06.2022	Tennis	Striking and fielding	Tennis	Striking and fielding			
27.06.2022 - 18.07.2022	Striking and fielding	Tennís	Striking and fielding	Tevvis			
Theory 4	Theory focus for blocks seven, eight and nine – All theory from year 7, 8 and 9						

Year 10/11 2021-2022 Curriculum Map

Week beginning Week beginning (4/5 week blocks)	Girls 1 (X/Y1)	Girls 2 (X/Y2)	Boys 3 (X/Y3)	Boys 4 (X/Y4)
06.09.2021 – 04.10.2021	Fitness (Glastonbury/AS)	Netball	Rugby	Badminton
11.10.2021 – 15.11.2021	Netball	Fitness (Glastonbury/AS)	Badminton	Rugby
22.11.2021 – 13.12.2021	Badminton	Dance	Football	Fitness (FS)
04.01.2022 - 24.01.2022	Dance	Badminton	Fitness (FS)	Football
31.01.2022 – 28.02.2022	Hockey	Fitness (FS)	Basketball	Fitness (Glastonbury/AS)
07.03.2022 - 04.04.2022	Fitness (FS)	Hockey	Fitness (Glastonbury/AS)	Basketball
25.04.2022 - 16.05.2022	Athletics	Athletics	Athletics	Athletics
23.05.2022 – 20.06.2022	Striking and fielding	Tennis	Striking and fielding	Tennis
27.06.2022 – 18.07.2022	Tennis	Striking and fielding	Tennis	Striking and fielding